



FLIPPED STUDIO “SUCCESSFUL INNOVATOR” - NOVA

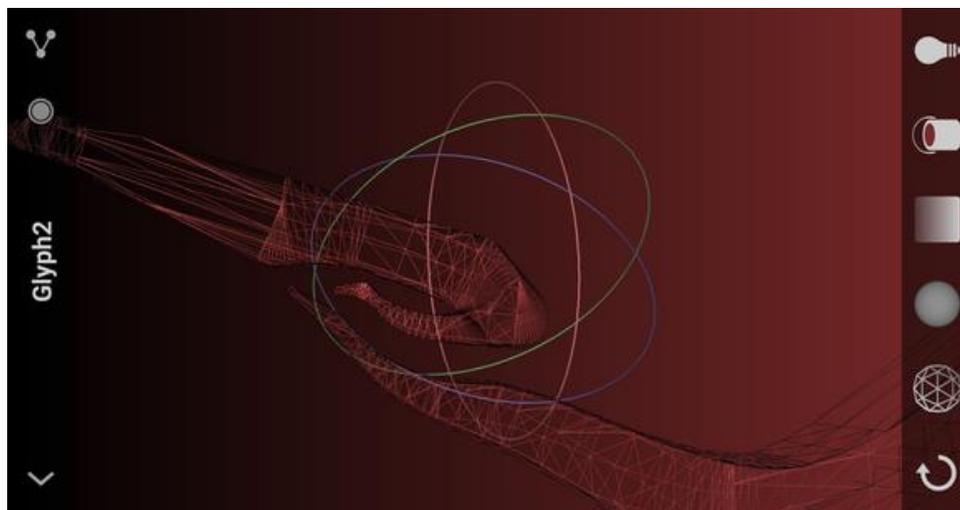
Project No. 2020-1-LT01-KA227-ADU-094751

And Oh Those Eyes That Were Data-Saturated

Creator of the good practice, country: *Cyprus High Commission in the UK, United Kingdom*

Sector: *Visual Arts*

Type of business / employment: *Government Institution*



Achievements in CCS before the Pandemic

Prior to the Covid-19 pandemic, the Cyprus High Commission's Cultural Section promotes Cyprus history and culture in the United Kingdom. They also host, organize, and support initiatives and events, as well as form partnerships with cultural organizations, educational institutions, and universities. Moreover, the main goal of the Cultural Sector of the Cyprus High Commission in the UK is to involve the Cypriot community and the general public in a lively cultural conversation. To that purpose, they promote emerging artists' cultural creation in many genres of art (music,



drama, visual arts, film) by creating platforms for them to present their work and fostering cooperation with foreign institutions. Prior to the pandemic, Cypriot High Commission held several events and exhibitions to achieve this purpose.

Challenges faced during the Pandemic and innovative solutions to overcome them

The Covid-19 pandemic not only created significant losses for the cultural and creative sectors but also gave the opportunity to artists and creatives to expand their horizons and go online, showcasing their work in digital forms. 'And Oh Those Eyes That Were Data-Saturated' is an online project initiated by visual artist Leontios Toumpouris and the Cultural Section of the Cyprus High Commission in the UK. According to the project, in a 'data-saturated' Covid-19 time, artists look for channels and strategies of communication to share interests and ideas. 'And oh those eyes that were data-saturated (D-S)' aims to create a dialogue between 24 Cypriot artists to share their creative ideas for visual art representation during the pandemic. Through the online platform, artists post material related to their current research interests weekly, before inviting the artists who will succeed them in a chain of participation and exchange of ideas and processes. In this way, artists inspire and motivate other artists to create art in a cooperative and solidary way.

Conditions for the innovativeness and success

For this best practice to be successful, very good digital skills are required since the platform of this project initiative is solely online and artists need to be able to access it, use it and share their ideas.

Source: <https://www.data-saturated.com/>





Self-reflection questions

1. Why is this good practice innovative?
2. What have I learned from this best practice?
3. How can this best practice be improved?

This good practice story is prepared by Center for Social Innovation Cyprus.